# **Second quantization and lattice QFT**

Quantum mechanics:



vector graphics (.ps)

- we follow each particle (**r** is dynamical variable)
- impractical for many electrons
- Pauli statistics causes complications (Slater det.)
- cannot capture states with fractional occupation
- Fock space is artificial construct 'product' of Hilbert spaces of each particle

Quantum field theory:



bitmap (.bmp)

- we follow the state of space points (lattice sites)
- **r** (=site index) is a parameter
- general approach
- Pauli statistics is simple (commutation rules)
- no problem with fractional occupation
- Fock space is very natural 'product' of Hilbert spaces of lattice sites

#### Hubbard model



 $H = t \sum_{\langle ij \rangle,\sigma} c_{i\sigma}^\dagger c_{j\sigma}^{\phantom{\dagger}} + U \sum_i n_{i\uparrow} n_{i\downarrow}$ 

lattice Fock space



local Fock space for fermions

#### Hubbard model



 $H = t \sum_{\langle ij \rangle,\sigma} c_{i\sigma}^\dagger c_{j\sigma}^{\phantom{\dagger}} + U \sum_i n_{i\uparrow} n_{i\downarrow}$ 

lattice Fock space



local Fock space for bosons

## Hubbard model



$$
H = t \sum_{\langle ij \rangle,\sigma} c_{i\sigma}^{\dagger} c_{j\sigma}^{\phantom{\dagger}} + U \sum_{i} n_{i\uparrow} n_{i\downarrow}
$$

Definition:

 $Flavor = (orbital, spin)$ 

Hilbert space of each flavor is  $\{|0\rangle, |1\rangle\}$ 

- 2-flavors per site  $\int$  and  $\int$ local Fock space:  $\ket{0}$  $|\uparrow\rangle_i = c_{i\uparrow}^{\dagger}|\emptyset\rangle$  $|\downarrow\rangle_i = c_{i\downarrow}^{\dagger}|\emptyset\rangle$  $|d\rangle_i = c_{i\uparrow}^\dagger c_{i\downarrow}^\dagger |0\rangle$ Pauli statistics:
- ${c_i, c_j} = c_i c_j + c_j c_i = 0$  $\{c_i, c_j^{\dagger}\} = c_i c_j^{\dagger} + c_j^{\dagger} c_i = \delta_{ij}$ <br>• Fock space can be constructed by
- acting with creation operators on vacuum
- One can use binary code to index the states
- Order of operators is crucial



Definition:

 $Flavor = (orbital, spin)$ 

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# **Non-interacting problem Aufbau principle**

$$
H = \sum_{a,b} h_{ab} c_{a}^{\dagger} c_{b}
$$
  
\n
$$
c_{b} = U_{bi} c_{i}, \quad (c_{b}^{\dagger} = U_{bi}^{*} c_{i}^{\dagger} = U_{ib}^{\dagger} c_{i}^{\dagger}) \qquad \{c_{i}, c_{j}^{\dagger}\} = U_{ia}^{\dagger} \{c_{a}, c_{b}^{\dagger}\} U_{bj} = U_{ia}^{\dagger} \delta_{ab} U_{bj} = \delta_{ij}
$$
  
\n
$$
H = \sum_{i} \epsilon_{i} c_{i}^{\dagger} c_{i}
$$
  
\n
$$
H | \phi \rangle = c_{i_{1}}^{\dagger} \dots c_{i_{N}}^{\dagger} | \text{vac} \rangle
$$
  
\n
$$
H | \phi \rangle = \left( \sum_{k=1}^{N} \epsilon_{i_{k}} \right) | \phi \rangle
$$



- Total size of fermionic Fock space is  $4^N$  (bosonic is infinite)
- Any state can be written as a linear combination of the states in occupation number basis



 $H|\phi\rangle =$ 



$$
\begin{array}{c}\nA & B \\
\bullet \text{...} \text{...} \n\end{array}
$$

$$
H = t(a_{\uparrow}^{\dagger}b_{\uparrow} + a_{\downarrow}^{\dagger}b_{\downarrow} + b_{\uparrow}^{\dagger}a_{\uparrow} + b_{\downarrow}^{\dagger}a_{\downarrow}) + U(a_{\uparrow}^{\dagger}a_{\downarrow}^{\dagger}a_{\downarrow}a_{\uparrow} + b_{\uparrow}^{\dagger}b_{\downarrow}^{\dagger}b_{\downarrow}b_{\uparrow})
$$

Remarks:

- number of 1-p states N=4
- dimension of the Fock space
- dimension of an M-particle sector
- density/particle number operator

$$
2^N = 16
$$
  
\n
$$
\binom{N}{M}, e.g., \quad \binom{4}{2} = 6
$$
  
\n
$$
n_c = c^{\dagger}c
$$

A B

$$
H = t(a_{\uparrow}^{\dagger}b_{\uparrow} + a_{\downarrow}^{\dagger}b_{\downarrow} + b_{\uparrow}^{\dagger}a_{\uparrow} + b_{\downarrow}^{\dagger}a_{\downarrow}) + U(a_{\uparrow}^{\dagger}a_{\downarrow}^{\dagger}a_{\downarrow}a_{\uparrow} + b_{\uparrow}^{\dagger}b_{\downarrow}^{\dagger}b_{\downarrow}b_{\uparrow})
$$

Construction of the Hamiltonian (in occupation number basis):

- 
- sign convention, e.g.  $c_{i_3}^{\dagger}c_{i_2}^{\dagger}c_{i_1}^{\dagger}|\emptyset\rangle$ ,  $i_3 > i_2 > i_1$ <br>
 order the 1-n states:  $\{b\uparrow, b\downarrow, a\uparrow, a\downarrow\}$ • order the 1-p states:
- Two options: Construct the matrices of the elementary creation/anihilation operators. (computer - sparse matrices)

 Construct the basis states and compute the matrix elements of *H* using commutation relations. (pen&paper)

# $H = t(a_1^{\dagger}b_1 + a_1^{\dagger}b_1 + b_1^{\dagger}a_1 + b_1^{\dagger}a_1) + U(a_1^{\dagger}a_1^{\dagger}a_1a_1 + b_1^{\dagger}b_1^{\dagger}b_1b_1)$

Construction of the Hamiltonian (in occupation number basis): • sign convention, e.g.  $c_{i_3}^{\dagger}c_{i_2}^{\dagger}c_{i_1}^{\dagger}|\emptyset\rangle$ ,  $i_3 > i_2 > i_1$ 

• order the 1-p states:  $\{\mathbf{b} \uparrow, \mathbf{b} \downarrow, \mathbf{a} \uparrow, \mathbf{a} \downarrow\}$ 

Let us focus on the 2 electron sector (the rest is trivial)





 $n_a = \begin{pmatrix} 2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$ Various operators:<br>
1 21  $a_{\uparrow}^{\dagger}a_{\downarrow}^{\dagger}|\emptyset\rangle$  $\mathbf{1}$ 31  $b_1^{\dagger} a_1^{\dagger} | \emptyset \rangle$  $\mathbf{2}$ 41  $b_+^{\dagger} a_{\perp}^{\dagger} |\emptyset\rangle$ 3  $b_1^\dagger a_1^\dagger |\emptyset\rangle$ 4 32 5 42  $b_1^{\dagger} a_1^{\dagger} | \emptyset \rangle$ 

6 43  $b_+^{\dagger}b_+^{\dagger}|\emptyset\rangle$ 

 $a_{\uparrow}^{\dagger}a_{\uparrow}+a_{\downarrow}^{\dagger}a_{\downarrow}$ 

$$
S_{\alpha}^{x} = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & \frac{1}{2} & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{2} & 0 \\ 0 & \frac{1}{2} & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} S_{\alpha}^{y} = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & \frac{1}{2} & 0 & 0 \\ 0 & 0 & 0 & \frac{1}{2} & 0 & 0 \\ 0 & -\frac{1}{2} & 0 & 0 & 0 & 0 \\ 0 & 0 & -\frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} S_{\alpha}^{x} = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -\frac{1}{2} & 0 & 0 & 0 & 0 \\ 0 & 0 & -\frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}
$$

$$
a_{\downarrow}^{\dagger} a_{\uparrow} + a_{\uparrow}^{\dagger} a_{\downarrow}
$$

$$
i_{\uparrow}^{\dagger} a_{\uparrow} - a_{\uparrow}^{\dagger} a_{\downarrow})
$$

$$
a_{\uparrow}^{\dagger} a_{\uparrow} - a_{\downarrow}^{\dagger} a_{\downarrow}
$$

 $n_{\rm w} = \begin{pmatrix} 2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$ Various operators:<br>
1 21  $a_{\uparrow}^{\dagger}a_{\downarrow}^{\dagger}|\emptyset\rangle$  $\mathbf{1}$ 2 31  $b_1^{\dagger} a_1^{\dagger} | \emptyset \rangle$ 3 41  $b_+^{\dagger} a_+^{\dagger} | \emptyset \rangle$ 4 32  $b_{\downarrow}^{\dagger} a_{\uparrow}^{\dagger} | \emptyset \rangle$ 5 42  $b_1^{\dagger} a_1^{\dagger} | \emptyset \rangle$ 

$$
a_{\uparrow}^{\dagger}a_{\uparrow}+a_{\downarrow}^{\dagger}a_{\downarrow}
$$

$$
S^x = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad S^y = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ 0 & -\frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 \\ 0 & -\frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 \\ 0 & 0 & -\frac{1}{2} & -\frac{1}{2} & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad S^x = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}
$$

 $S^x = S^x + S^x$ 

6 43  $b_+^{\dagger}b_+^{\dagger}|\emptyset\rangle$ 

 $S^{\mathbf{v}} = S^{\mathbf{v}}_{\alpha} + S^{\mathbf{v}}_{\alpha}$ 

 $S^z = S^z_{\alpha} + S^z_{\alpha}$ 

### **Some expectation values**

Ground state:

$$
|\text{GS} \rangle = \frac{1}{\sqrt{2 + \mu^2}} \begin{pmatrix} 1 \\ 0 \\ -\mu \\ \mu \\ 0 \\ 1 \end{pmatrix}; \quad \mu = \frac{1}{4} (u + \sqrt{u^2 + 16})
$$

Lower excitation energy:

\n
$$
\mathbf{E}_{1} = \frac{1}{2}(\sqrt{16 + u^{2}} - u) \approx \frac{4}{u}
$$
\nTotal spin (conserved):

\n
$$
\langle \mathbf{GS} | \mathbf{S}^{2} | \mathbf{GS} \rangle = 0
$$
\nUsing the formula:

\n
$$
\langle \mathbf{GS} | \mathbf{S}^{2} | \mathbf{GS} \rangle = \frac{3}{4} \int_{\mathbf{S}} \frac{16}{u^{2} + u\sqrt{u^{2} + 16} + 16}
$$
\nUsing the formula:

\n
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\langle \mathbf{GS} | \mathbf{S}^{2} | \mathbf{GS} \rangle = \frac{3}{4} \int_{\mathbf{S}} \frac{16}{u^{2} + u\sqrt{u^{2} + 16} + 16}
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\n
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$$
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\n
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$$
\nUsing the formula:

\n
$$
\langle \mathbf{SS} | \mathbf{S}
$$

4.

1F"

# **Some physics**

G  

$$
|GS\rangle = \frac{1}{\sqrt{2+\mu^2}} \begin{pmatrix} 1 \\ 0 \\ -\mu \\ \mu \\ 0 \\ 1 \end{pmatrix}; \quad \mu = \frac{1}{4}(u + \sqrt{u^2 + 16})
$$

 $|GS\rangle = \frac{1}{2}(a_1^{\dagger}a_4^{\dagger} - b_1^{\dagger}a_4^{\dagger} + b_4^{\dagger}a_4^{\dagger} + b_4^{\dagger}b_4^{\dagger})|\emptyset\rangle$ Non-interacting limit  $(\mu=1)$ :

Bonding—anti-bonding picture:



# **Some physics**

G  

$$
|GS\rangle = \frac{1}{\sqrt{2+\mu^2}} \begin{pmatrix} 1 \\ 0 \\ -\mu \\ \mu \\ 0 \\ 1 \end{pmatrix}; \quad \mu = \frac{1}{4}(u + \sqrt{u^2 + 16})
$$

Non-interacting limit  $(\mu=1)$ :

$$
|GS\rangle = \frac{1}{2}(a_1^{\dagger}a_1^{\dagger} - b_1^{\dagger}a_1^{\dagger} + b_1^{\dagger}a_1^{\dagger} + b_1^{\dagger}b_1^{\dagger})|0\rangle
$$
  
=  $\frac{1}{2}(a_1^{\dagger} - b_1^{\dagger})(a_1^{\dagger} - b_1^{\dagger})|0\rangle$ 

 $\blacksquare$ 

Bonding—anti-bonding picture:

