

## Two - phase Simplex Method

We should apply the two-phase method for an artificial problem, though for most of the cases, one-phase is enough.

Mechanism:

1<sup>st</sup> phase:

Artificial problem

If we have a LP  
$$\min (c^T x \mid Ax = b, x \geq 0) \quad \text{where } b \geq 0,$$
  
but  $A$  does not contain identity submatrix,  
we introduce artificial variables  $t_i$ , the new LP is  
$$\min ((1 \ 1 \ \dots \ 1)^T t \mid Ax + Et = b, x \geq 0, t \geq 0) \quad \text{where } b \geq 0$$

However, this is not canonical now as  $A+E$  does not contain an identity submatrix.

We can subtract all the rows of constraints  
ie., new obj fun = row of obj fun -  $\sum$  rows of constraints,  
 $\rightarrow$  this gives the canonical form.

2<sup>nd</sup> phase: (given that all  $t_i = 0$ )

1. Remove the artificial columns.
2. Replace the objective row with the initial problem.  
For a basic variable  $x_i$ , if the corresponding  $c_i \neq 0$ , then add multiples of rows of constraints to turn it 0.
3. Repeat the simplex method.

$$5.8 \quad \min f(0 \ 15 \ 30 \ 0 \ 15) x \mid \begin{pmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 2 & 1 & 0 \\ 0 & 1 & 0 & 2 & 3 \end{pmatrix} x \geq \begin{pmatrix} 120 \\ 80 \\ 110 \end{pmatrix}, x \geq 0$$

Ans: (a) Pre-table

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$s_1$	$s_2$	$s_3$	$t_1$	$t_2$	$t_3$	-z	RHS
	1	1	0	0	0	-1	0	0	1	0	0	0	120
	1	0	2	1	0	0	-1	0	0	1	0	0	80
	0	1	0	2	3	0	0	-1	0	0	1	0	110
	0	0	0	0	0	0	0	0	1	1	1	1	0

Table

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$s_1$	$s_2$	$s_3$	$t_1$	$t_2$	$t_3$	-z	RHS	
$\Rightarrow$	0	1	-2	-1	0	-1	1	0	1	-1	0	0	40	-p
	1	0	2	1	0	0	-1	0	0	1	0	0	80	
	0	1	0	2	3	0	0	-1	0	0	1	0	110	
	0	-2	2	-1	-3	1	-1	1	0	2	0	1	-150	+2p

$C_1 < 0$        $\min = 80$       ,      pivot at  $(2, 1)$

Table

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$s_1$	$s_2$	$s_3$	$t_1$	$t_2$	$t_3$	-z	RHS	
$\Rightarrow$	0	1	-2	-1	0	-1	1	0	1	-1	0	0	40	
	1	0	2	1	0	0	-1	0	0	1	0	0	80	
	0	0	2	3	3	1	-1	-1	-1	1	1	0	70	-p
	0	0	-2	-3	-3	-1	1	1	2	0	0	1	-70	+2p

$C_2 < 0$  ,      pivot at       $(1, 2)$

Table

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$s_1$	$s_2$	$s_3$	$t_1$	$t_2$	$t_3$	-z	RHS	
	0	1	0	2	3	0	0	-1	0	0	1	0	110	+p
	1	0	0	-2	-3	-1	0	1	1	0	-1	0	10	-p
	0	0	1	$\frac{3}{2}$	$\frac{3}{2}$	$\frac{1}{2}$	$-\frac{1}{2}$	$-\frac{1}{2}$	$-\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	0	35	+2
	0	0	0	0	0	0	0	0	2	1	1	1	0	+p

$C_3 < 0$  ,      pivot at       $(3, 3)$

basic =  $x_2, x_1, x_3, z$  ,      set non-basic = 0 ,  
 $\Rightarrow x_2 = 110, x_3 = 35, x_1 = 10$   
 $x_4 = x_5 = 0$

Now proceed to the 2<sup>nd</sup> phase.

New Table

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$s_1$	$s_2$	$s_3$	-Z	RHS
	0	1	0	2	3	0	0	-1	0	110
	1	0	0	-2	-3	-1	0	1	0	10
	0	0	1	$\frac{3}{2}$	$\frac{3}{2}$	$\frac{1}{2}$	$-\frac{1}{2}$	$-\frac{1}{2}$	0	35
	0	15	30	0	15	0	0	0	1	0

$C_2, C_3 \neq 0$ , so we manipulate:

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$s_1$	$s_2$	$s_3$	-Z	RHS
	0	1	0	2	3	0	0	-1	0	110
	1	0	0	-2	-3	-1	0	1	0	10
	0	0	1	$\frac{3}{2}$	$\frac{3}{2}$	$\frac{1}{2}$	$-\frac{1}{2}$	$-\frac{1}{2}$	0	35
①	0	0	30	-30	-30	0	0	15	1	-1650
②	0	0	0	-75	-75	-15	15	30	1	-2700

Pivot at (3, 4):

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$s_1$	$s_2$	$s_3$	-Z	RHS
	0	1	$-\frac{4}{3}$	0	1	$-\frac{2}{3}$	$\frac{2}{3}$	$-\frac{1}{3}$	0	$\frac{140}{3}$
	1	0	$\frac{4}{3}$	0	-1	$-\frac{1}{3}$	$-\frac{2}{3}$	$\frac{1}{3}$	0	$\frac{170}{3}$
	0	0	$\frac{2}{3}$	1	1	$\frac{1}{3}$	$-\frac{1}{3}$	$-\frac{1}{3}$	0	$\frac{10}{3}$
	0	0	50	0	0	10	-10	5	1	-950

Pivot at (1, 7):

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$s_1$	$s_2$	$s_3$	-Z	RHS
	0	$\frac{3}{2}$	-2	0	$\frac{3}{2}$	-1	1	$-\frac{1}{2}$	0	95
	1	1	0	0	0	-1	0	0	0	120
	0	$\frac{4}{2}$	0	1	$\frac{3}{2}$	0	0	$-\frac{1}{2}$	0	55
	0	15	30	0	15	0	0	0	1	0

$$\therefore x = (120 \ 0 \ 0 \ 55 \ 0)^T, \quad z = 0$$

More on the universal property of tensor products

E.g. tensor product of maps:

Given linear maps  $\varphi: U \rightarrow U'$ ,  $\psi: V \rightarrow V'$ , and the bilinear map  $t: U \times V \rightarrow U \otimes V$ , we have a unique map

$$f: U \otimes V \rightarrow U' \otimes V'$$

$\varphi \otimes \psi$

$$U \times V \rightarrow U' \otimes V'$$

$$t \downarrow \quad \exists! f$$

$$U \otimes V$$

where

$$\varphi \otimes \psi: U \times V \rightarrow U' \otimes V'$$

$$u, v \mapsto \varphi(u) \otimes \psi(v)$$

Pr. Define  $f: U \otimes V \rightarrow U' \otimes V'$

$$u_i \otimes v_i \mapsto \varphi(u_i) \otimes \psi(v_i)$$

where  $u_i \otimes v_i$  is a basis vector.

Then  $f$  is linear:

$$\begin{aligned} f(a u_1 \otimes v_1 + u_2 \otimes v_2) &= f(a u_1 \otimes v_1) + f(u_2 \otimes v_2) \\ &= \varphi(a u_1) \otimes \psi(v_1) + \varphi(u_2) \otimes \psi(v_2) \\ &= a \varphi(u_1) \otimes \psi(v_1) + \varphi(u_2) \otimes \psi(v_2) \\ &= a f(u_1 \otimes v_1) + f(u_2 \otimes v_2) \end{aligned}$$

The diagram commutes:

$$f \circ t(u, v) = f(u \otimes v) = \varphi(u) \otimes \psi(v) = \varphi \otimes \psi(u, v)$$

Uniqueness:

Suppose  $g \circ t = f \circ t$ , then

$$g(u_i \otimes v_i) = f(u_i \otimes v_i) \quad \text{for basis vector } u_i \otimes v_i$$

$$\Rightarrow g = f.$$

Pr. Indeed  $U' \otimes V'$  can be arbitrary, since in CT, we say that the functor  $\text{Bilin}(U, V; -): \text{Vect}_K \rightarrow \text{Set}$

is represented by  $U \otimes V$ , i.e.

$$\text{Bilin}(U, V; -) \cong \text{Vect}_K(U \otimes V, -)$$

for any arbitrary  $W$ ,

$$\text{Bilin}(U, V; W) \cong \text{Vect}_K(U \otimes V, W)$$

$$\begin{array}{ccc} U \times V & \rightarrow & W \\ t \downarrow & \dashrightarrow & \\ U \otimes V & & \end{array}$$