

Equalisers & coequalisers

Def) let $A \begin{matrix} \xrightarrow{f} \\ \xrightarrow{g} \end{matrix} B \in \mathcal{C}$.

The equaliser E of f & g comes equipped with an arrow $i: E \rightarrow A$ such that $E \xrightarrow{i} A \begin{matrix} \xrightarrow{f} \\ \xrightarrow{g} \end{matrix} B$ commutes ($f \circ i = g \circ i$).

• It has the universal property that given $X \xrightarrow{h} A \begin{matrix} \xrightarrow{f} \\ \xrightarrow{g} \end{matrix} B$ such that $f \circ h = g \circ h$ then $\exists ! X \xrightarrow{\bar{h}} E$ such that $\bar{h} \downarrow \begin{matrix} X \\ E \end{matrix} \begin{matrix} \xrightarrow{h} \\ \xrightarrow{i} \end{matrix} A$.

• As usual, equalisers are unique up to iso.

Ex) In Set, the equaliser is the subset

$$E = \{x \in A : fx = gx\} \xleftarrow{i} A \begin{matrix} \xrightarrow{f} \\ \xrightarrow{g} \end{matrix} B$$

$$\begin{matrix} \uparrow \bar{h} \\ \vdots \\ X \end{matrix}$$

$$\nearrow h$$

if $fx = gx$ then $hx \in E$,
so $\bar{h}x = hx$
gives factorisation

Ex) In the other algebraic categories such as Grp, Ring etc, equalisers are constructed as in Set.

- However, in Grp a special case is quite illuminating.

- In Grp, for each pair of groups

$$G, H \text{ we have } \begin{array}{ccc} 0 : G & \longrightarrow & H \\ & \searrow & \uparrow \\ & & 0_H \end{array}$$

sending all elements to zero (i.e. the unit element of H .)

- Then the equaliser of

$$\{x \in G : fx = 0\} \longrightarrow G \begin{array}{c} \xrightarrow{f} \\ \longrightarrow \end{array} H$$

is the kernel of f .

- Thus kernels of group homomorphisms are special cases of equalisers.

Coequalisers in \mathcal{C} are equalisers in \mathcal{C}^{op} :

in cl. terms, the coequaliser of

$$A \xrightarrow{f} B$$

is an object $C \text{ eq.}$

w' a morph $B \xrightarrow{k} C$ st

$$\begin{array}{ccc} A & \xrightarrow{f} & B & \xrightarrow{k} & C \\ & \searrow & \downarrow & \swarrow & \\ & & D & & \end{array} \quad \text{commutes}$$

$\exists!$

- Coequalisers capture quotients, & quotients in algebraic type categories are hard to describe explicitly, but we will mention some cases.



Example

• In Set, given an equiv. rel.

E on a set X , we can view it as a subset

$E \subseteq X \times X$ of elts $\{(x, y) : x E y\}$

& then we have

$$E \begin{array}{c} \xrightarrow{s} \\ \xrightarrow{t} \end{array} X : (x, y) \begin{array}{c} \xrightarrow{s} x \\ \xrightarrow{t} y \end{array}$$

The coequaliser

$$E \begin{array}{c} \xrightarrow{s} \\ \xrightarrow{t} \end{array} X \xrightarrow{p} C \text{ is a set}$$

C with prop that if $x E y$ then $px = py$, and it is the universal such.

- Indeed, it is

$$X \xrightarrow{p} X/E \sim \begin{array}{l} \text{set of} \\ e\text{-classes} \\ \text{of } E \end{array}$$

$$x \longmapsto [x]_E$$

equivalence class of x .

Exercise: check the details of this!

Ex) Given a normal subgroup $H \leq G$
 the coequaliser of $H \begin{array}{c} \xrightarrow{i} \\ \xrightarrow{0} \end{array} G$ is

by defⁿ, the universal $G \rightarrow P$,
 sending all elements of
 H to 0 .

Indeed, it is the quotient

$$\begin{array}{ccc} G & \xrightarrow{p} & G/H \\ g & \longmapsto & gH \end{array}$$

by the normal subgroup:

given $G \xrightarrow{f} A$ such that
 $f x = 0 \quad \forall x \in H$, $\exists ! G/H \xrightarrow{\bar{f}} A$

such that

$$\begin{array}{ccc} G & \xrightarrow{f} & A \\ p \downarrow & \text{"} & \nearrow \bar{f} \\ & G/H & \end{array}$$

ie. $\bar{f}(gH) = f(g)$.

- Coequalisers are also closely related to presentations

$\langle X_1, \dots, X_n \mid R_1, \dots, R_n \rangle$
of algebraic structures
via generators & relations

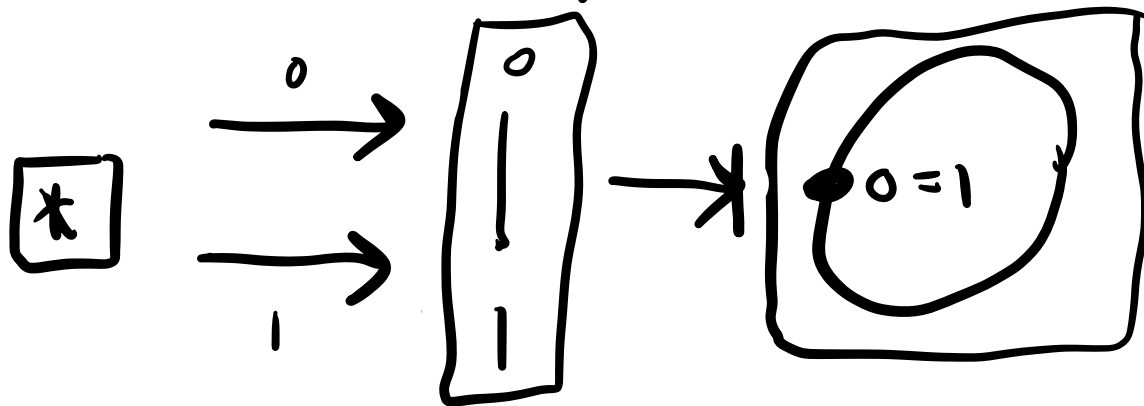
We will discuss this in
the section on universal
algebra.

Ex) In topology, coequalisers capture quotient spaces:

for instance, the circle is obtained by gluing together the two endpoints of the interval



it is the coequaliser



Limits & colimits in general

let J be a small cat & \mathcal{C} a cat. A functor $J \rightarrow \mathcal{C}$ is called a diagram of shape J in \mathcal{C} .

Example) $J = \boxed{0 \rightrightarrows 1}$

A diagram $J \rightarrow \mathcal{C}$ is
specif. by morphisms $A \begin{array}{c} \xrightarrow{f} \\ \xrightarrow{g} \end{array} B$

Limits & colimits in general

Defⁿ) Given a diagram $D: J \rightarrow \mathcal{C}$
 a cone over D is an object $A \in \mathcal{C}$
 together with morphisms
 $A \xrightarrow{F_j} D_j$ for each $j \in J$

such that for all $\alpha: j \rightarrow k \in J$

the triangle $A \begin{matrix} \xrightarrow{F_j} & D_j \\ \xrightarrow{F_k} & \downarrow D_\alpha \\ & D_k \end{matrix}$ commutes.

• A limit of D is a cone
 $(L \xrightarrow{P_j} D_j : j \in J)$ with the
 universal property that given any
 other cone $(A \xrightarrow{F_j} D_j : j \in J)$
 there exists a unique $A \xrightarrow{\kappa} L$

such that $\kappa \perp \begin{matrix} A & \xrightarrow{F_j} \\ & \searrow \\ L & \xrightarrow{P_j} D_j \end{matrix}$ commutes for
 all $j \in J$.

Examples 1

$$J = \boxed{0 \begin{array}{c} \xrightarrow{u} \\ \xrightarrow{v} \end{array} 1}$$

A diagram $J \xrightarrow{D} \mathcal{C}$

is a parallel pair $A \begin{array}{c} \xrightarrow{f} \\ \xrightarrow{g} \end{array} B$

(ie. $D0 = A$, $D1 = B$, $Du = f$, $Dv = g$)

& a cone consists of maps

$X \xrightarrow{p_0} A$, $X \xrightarrow{p_1} B$ such that

$$\begin{array}{ccc} X & \xrightarrow{p_0} & A \\ & \searrow p_1 & \downarrow f \quad \downarrow g \\ & & B \end{array}$$

commutes

$$\left(\begin{array}{l} \text{ie. } fp_0 = p_1 = \\ gp_0 \end{array} \right)$$

or, equivalently, a single map $X \xrightarrow{p_0} A$ such that

$$fp_0 = gp_0$$

(since p_1 is forced to be this composite).

In this way we see that
that the limit of D
is precisely the equaliser
of f & g .

Example 2

$$J = \begin{array}{|c|c|} \hline 0 & 1 \\ \hline \end{array}$$

J-shaped limits are products.

Example 3

$J = \square$ the empty cat.

J-shaped limits are terminal objects.

Def) The colimit of a diagram

$$D: J \rightarrow \mathcal{C} \text{ is a}$$

cocone

$$\begin{array}{ccc} & D_j & P_j \\ D_\alpha \downarrow & \cong & \searrow \\ & X & \\ DK \nearrow & & PK \end{array} \text{ with the dual universal property;}$$

equiv., the limit of $DP: JP \rightarrow \mathcal{C}^P$.

- Details are left to the reader

Ex) Pullbacks & pushouts

- Pullbacks are J -limits for

$$J = \begin{array}{c} \circ \\ \downarrow \\ 2 \rightarrow 1 \end{array}$$

• In elementary terms, given

its pullback P comes with $B \xrightarrow{q} C$ $\begin{array}{c} A \\ \downarrow f \\ C \end{array}$
 a commuting square

$$\begin{array}{ccc} P \xrightarrow{p} A & & D \xrightarrow{r} A \\ q \downarrow \cong \downarrow f & \text{such that} & s \downarrow \cong \downarrow f \\ B \xrightarrow{q} C & \text{given} & B \xrightarrow{q} C \end{array}$$

$$\exists ! D \xrightarrow{t} P \text{ st } pt=r, qt=s.$$

- Pushouts are colimits over J^{op}

$$J^{\text{op}} = \begin{array}{c} 1 \rightarrow 0 \\ \downarrow \\ 2 \end{array}$$

Theorem Limits & colimits are unique up to unique isomorphism.

Pf The two cases are dual - we will do limits.

- Consider $D: J \rightarrow \mathcal{C}$ & let $(A, p_i: A \rightarrow D_i)_{i \in I}$ & $(B, q_i: B \rightarrow D_i)_{i \in I}$ be limits of D .

• By their universal properties,
 $\exists! k: A \rightarrow B$ such that $A \xrightarrow{k} B$ for all i
 $p_i \searrow \quad \swarrow q_i$
 D_i

& $\exists! l: B \rightarrow A$ such that $B \xrightarrow{l} A$ for all i .
 $q_i \searrow \quad \swarrow p_i$
 D_i

• Then $A \xrightarrow{k} B \xrightarrow{l} A$ & $A \xrightarrow{1} A$
 $p_i \searrow \quad \swarrow p_i$
 D_i

so by universal property of A , $l \circ k = 1_A$

• Similarly $k \circ l = 1_B \Rightarrow k$ an iso. \square

Infinite products

- Before moving away from limits & colimits, we mention infinite products.
- Given a set X , we can view it as a discrete category: all arrows are identities.

Then a diagram

$$A: X \longrightarrow \mathcal{C}$$

consists of a family of objects

$(A_x: x \in X)$ & its

limit $\prod_{x \in X} A_x$ is the $(X\text{-indexed})$
product of the obs
 $(A_x: x \in X)$

This comes equipped with maps $\prod_{x \in X} A_x \xrightarrow{p_x} A_x$ for all $x \in X$, & it is universal amongst such objects.

Example

- In Set, $\prod_{x \in X} A_x = \{ (a_x)_{x \in X} : a_x \in A_x \}$

As special cases,

- when $X = \boxed{0 \ 1}$, we obtain ordinary (binary) products
- when $X = \boxed{}$, we obtain the terminal object.

Defⁿ) A category \mathcal{C} is complete if it has limits of all diagrams, and cocomplete if it colimits of all diagrams.

Remark). All algebraic categories are both complete & cocomplete.

- It is not hard to see that they are complete.

- It is harder to show that they are cocomplete, since colimits in algebraic cats are more complex.

- Will return to this later.