

Data Structure

Vectors	Entries all types
Arrays	Multidimensional, all of the same type. A 2D array is a matrix.
Data frames	A list of vectors of the same length. These can be of different types. Each has a name.
Lists	Entries are completely general. Good for returning output of a function. <code>list(vec, num, char)</code>

Data Types

Numeric	<code>is.numeric(x)</code> to check if x is numeric
Character	<code>character(x)</code> to check if x is character
Logical	<code>is.logical(x)</code> to check if x is logical
Factor	<code>is.factor(x)</code> to check if x is a factor. Factors are numeric. <code>factor(x)</code> coerce number x into factor.

Creating Vectors

```
c(1, 2, 3)

1:7

seq(from=1, to=10, by=.5)

rep(1:5, each=3, time=2)

scan("filename")
```

Extracting Elements from Vectors

<code>x[c(2,17,4)]</code>	By index
<code>x[-c(2,17,4)]</code>	By excluding some indices
<code>x[x<3] or x[y=="female"]</code>	By logical statement

Vector Indices

<code>which.max(x), which.min(x), which(x<3)</code>	Extract index/indices of max, min, < 3 values in vector x
<code>order(x)</code>	Sort vector x

Read File

<code>scan(file="n.txt", what = "-", character, quote= " ")</code>	file = name, what = the type of data to be read,
<code>read.csv(file="name.csv")</code>	read csv file
<code>readLines(file="name.txt")</code>	read txt file line by line

Function

<code>sqr <- function(x) { return(x*x) }</code>	<code>sqr()</code> to call function
<code>if(x>3){return(x)}</code>	if function
<code>invisible()</code>	Does the same as <code>return()</code> but does not print output to screen
<code>cat()</code>	Does the same as <code>print()</code> but is valid only for atomic types (logical, integer, real, complex, character) and names
<code>system.time()</code>	Output time taken to run a function. Output user, system, elapsed time.

List

<code>list\$sdev</code>	Extract element by name
<code>list["sdev"]</code>	Extract element by name
<code>list[[1]]</code>	Extract element by index

Matrix

<code>matrix(1:8, nrow=4)</code>	Creates a matrix with 4 rows and 2 columns. 1:4 in first column, 5:8 in second column.
<code>cbind(1:4, 5:8)</code>	Creates a same matrix, as above.
<code>rownames(x) <- letters[1:4]</code>	Give row names
<code>colnames(x) <- letters[1:4]</code>	Give column names
<code>*</code>	Element-wise multiplication
<code>%%</code>	Matrix multiplication
<code>solve(x)</code>	Inverse of a matrix x
<code>as.matrix(dataframe)</code>	Treats a all numeric data frame as a matrix
<code>apply(x, 2, mean)</code>	Performs an operation for all rows or columns. Margin = 2 performs operation on column, 1 on row.
<code>x[1,2]</code>	Extract element on row 1, col 2 of matrix x
<code>x[,2]</code>	Extract elements on col 2
<code>x[, -2]</code>	Extract elements not on col 2

Regular Expression		Regular Expression (cont)	
<code>grep("regex-pr", vector)</code>	Return the indices of a vector that match a set of characters (or a pattern)	<code>[:alnum:]</code>	Alphanumeric (letters and digits)
<code>grep1("regex-pr", vector)</code>	Return TRUE or FALSE for each element of a vector on the basis of whether it matches a set of characters	<code>[:space:]</code>	White space
<code>regexpr("regex-pr", vector)</code>	Tells you which elements match, where they match, and how long each match is. Matches the first occurrence of pattern in an element.	<code>[:punct:]</code>	Punctuation
<code>gregexpr("regex-pr", vector)</code>	Same as regexpr. Matches every occurrence of pattern in an element.	<code>?</code>	Matches at most 1 time; optional string
<code>gsub("regex-pr", vector)</code>	String subs	<code>*</code>	Matches at least 0 times
<code>Curr.n</code>	Single wild card character e.g. <code>Curr.n</code> matches "Curran", "Curren" and "Currin"	<code>+</code>	Matches at least 1 time
<code>Curr(a e i)n</code>	Alternation. Matches "Curran", "Curren" and "Currin"	<code>{a,b}</code>	match from a to b' occurrences of the previous pattern
metacharacter	If a character is a regex metacharacter then it has a special meaning to the RegEx interpreter. <code>[]</code> , <code>[]</code> , <code>\</code> , <code>?</code> , <code>*</code> , <code>+</code> , <code>{,}</code> , <code>,</code> , <code>\$</code> , <code>\<</code> , <code>\></code> , <code> </code> and <code>()</code> . Escape done by preceding it with a double back slash <code>\</code> .	<code>{a, }</code>	match a or more occurrences of the previous pattern
<code>[a-9]</code>	Will match any digit from 0 to 9	<code>[CK]</code>	Looks for a pattern that matches C or K, matches u or a, r appears 1 to 2 times, matches i or e for zero or more occurrences, matches n
<code>[a-z]</code>	Will match any lower case letter from a to z	<code>(u a)r-{1,2}(i e)*n</code>	
<code>[A-Z0-9]</code>	Will match uppercase letter from A to Z or any digit from 0 to 9	Metacharacter	If a character is a regex metacharacter then it has a special meaning to the RegEx interpreter. <code>[]</code> , <code>[]</code> , <code>\</code> , <code>?</code> , <code>*</code> , <code>+</code> , <code>{,}</code> , <code>,</code> , <code>\$</code> , <code>\<</code> , <code>\></code> , <code> </code> and <code>()</code> . Escape done by preceding it with a double back slash <code>\</code> .
<code>[:alpha:]</code>	Alphabetic (only letters)	Back Substitution	Use round brackets in regexp to capture the match of interest. Use <code>\1 \2 ... \n</code> backreference operators to retrieve the information we matched.
<code>[:lower:]</code>	Lowercase letters	<code>(^[0-9][.][]+[A-Za-z]+\$)</code>	Example use of round brackets in regexp. <code>\1</code> extracts information in first round bracket, <code>\2</code> extracts information in second round bracket.
<code>[:upper:]</code>	Uppercase letters	<code>substr(string, start, stop)</code>	Extract substrings. <code>substr('abcdef', 2, 4)</code> returns <code>bcd</code> .
<code>[:digit:]</code>	Digits		



Regular Expression (cont)

`paste(x, y, sep = ' ', collapse = ' ')` paste elements x and y (more are allowed). sep = separator between corresponding sub-elements in x and y. Collapse = separator between x and y.

`strsplit(-vector of strings, sep=' ')` Separate strings in vector based on separator set in sep

Regular expression provide a way of matching patterns in text.

R plot

`par(mfrow=c(3,3))` Set the plotting area to 3 * 3 array

`apply(matrix, 2, hist, xlim=c(-4, 4))` for each column in matrix, plot histogram, x axis limit is -4 to 4

`rnorm(n, mean=1, sd=1)` random number generation following normal distribution

`lm(y~x, data=data)` linear regression

`abline(lm(y~x))` plot linear regression

`plot(x, y)` plot points

`main, xlim,` variables to be included in graphical functions. Title, x-axis range,

R graphics

Bitmap Graphic format, pixelwise representation of your screen. If >1000 points/lines, use Bitmap format instead of Vector. Bitmap formats are bmp, png, jpg.

Vector Graphic format, uses a set of basic plotting tools (point, line, etc) to describe a plot. Looks better, especially when you change devices/resolution. Vector formats are pdf, eps, wmf.

R graphics (cont)

`pdf(filename="myplot.pdf", width=5, height=5)` Saving to pdf format. Many different commands (jpeg, png, postscript) depending on the output type you want.

Base R vs ggplot Base R: You control everything, great power, great responsibility. ggplot: Nice looking defaults, can be tough if you want something unusual.

Base R - environment set up `par(mfrow=c(2, 2), mex=0.5)` etc.

Base R - type of plot scatterplot (plot), histogram (hist), boxplot, barplot, dotplot (stripchart)

Base R - graph bits points, lines, legend, text, box, axis, abline, title, polygon, rect.

Base R - graph parameters xlim, ylim, xlab, ylab, main, sub, pch, lty, lwd, col, axes, type

`library(ggplot2)` import ggplot library

`p <- ggplot(df, aes(x=xvar, y=yvar))+geom_line()` Aesthetics are what you are going to plot, geoms are how you are going to plot it

ggplot - Scales Use to change automatically chosen axis components. Can specify name, limits, labels, breaks (control tick marks) and na.value. `p+scale_color_discrete()`

`ggplot facet_wrap(~var)` put graphs of different groups into different panels. `p+facet_wrap(~variable)`

`ggplot facet_grid(var1~var2)` good if we have multiple variables to facet on

`ggplot library(patchwork)` Combine separate ggplots in a grid. Once called, `p1/p2` puts p1 above p2, `p1+p2` puts p1 next to p2

R graphics (cont)

<code>ggplot</code>	Modify general appearance of the plot with themes.
<code>theme_bw()</code>	This changes plot background to white.



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Page 4 of 4.

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